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# 1 Introduction

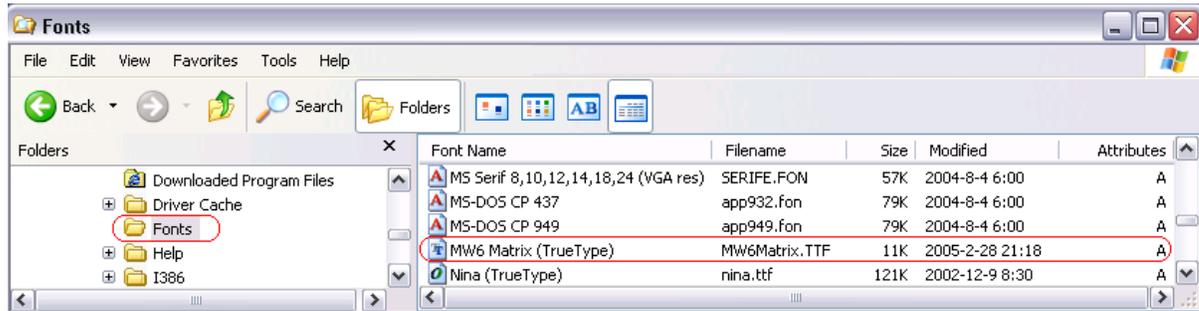
MW6 Aztec font package can print Aztec barcode as a font, Win32 DLL encoder and .NET class library encoder are provided, the encoders are different for the trial version package and the full version package, the trial version encoders append "MW6 Demo" to the string encoded with Aztec.

The Aztec symbols are square overall on a square grid with a square central bullseye finder, the smallest Aztec Code symbol is 15x15 modules square and it encodes 13 numeric or 12 alphabetic characters, the largest Aztec Code symbol is 151x151 and it encodes 3832 numeric or 3067 alphabetic characters or 1914 bytes of data.

There is only 1 TrueType font file (MW6Matrix.ttf) bundled with the font package:

Font name	Height/Width of a module at 12 points
MW6 Matrix	1/30 inch

The above font file is same for the trial version package and the full version package, copy MW6Matrix.ttf file to the Windows Fonts folder.



## 2 How To Use Encoders

### 2.1 Win32 DLL Encoder

If you build Aztec font applications using Word, Access, Crystal Reports, VB, VC++, Delphi, Borland C++, FoxPro and PowerBuilder, Win32 DLL encoder is required to convert a regular string to Aztec font format string.

1. For 32-bit OS such as Windows XP and NT, copy "AztecFont.dll" to the windows 32-bit system folder (e.g., "C:\winnt\system32" or "C:\windows\system32").
2. For 32-bit version of Windows Vista and above, copy "AztecFont.dll" to the folder "C:\windows\system32".
3. For 64-bit version of Windows Vista and above, copy "AztecFont.dll" to the folder "C:\windows\SysWow64".
4. If you want to generate Aztec barcodes inside 64-bit Office Word, Excel, or Access, copy "AztecFont\_x64.dll" to the folder "c:\windows\system32".

## 2.2 .NET Class Library Encoder

If you build Aztec font applications using VB.NET or C#, .NET class library encoder is required to convert a regular string to Aztec font format string, copy "AztecFontNet.dll" to your application folder.

## 2.3 Reference Guide

### 2.3.1 Win32 DLL Encoder Functions

#### 2.3.1.1 AztecEncode Functiona

Encodes a string using Aztec format.

```
void AztecEncode(
  LPCTSTR Message,
  WORD Mode,
  WORD CorrectionLevel,
  WORD PreferredFormat,
  BOOL HandleTilde,
  BOOL StructuredAppend);
```

#### Parameters

##### *Message*

String to be encoded using Aztec format.

##### *Mode*

Indicates which encoding mode is used, this parameter can be one of the following values.

Value	Comment
0	Auto mode for optimized encoding
1	Binary mode

##### *CorrectionLevel*

Indicates the percentage of errors which can be recovered, the recommended value is 23.

##### *PreferredFormat*

Indicates which format is used, the values of all formats are listed here.

##### *HandleTilde*

Indicates whether to process the tilde character "~" or not, the detailed description is:

- o "~dNNN" is used to represent the ASCII character with the value of NNN.

##### *StructuredAppend*

Indicates whether the structured append is allowed or not, if this parameter is set to TRUE, first use AztecSetStructuredAppend() function to specify which symbol this is in a sequence and the total number of symbols in the sequence.

---

### 2.3.1.2 AztecGetCharAt Function

Retrieves the ASCII value for a character element in Aztec font data matrix.

```
WORD AztecGetCharAt(WORD RowIndex, WORD ColIndex);
```

#### Parameters

*RowIndex*

This parameter is a 0-based index and a valid value must be between 0 and total number of rows - 1.

*ColIndex*

This parameter is a 0-based index and a valid value must be between 0 and total number of columns - 1.

#### Return Value

The return value is the ASCII value of a character element in Aztec font data matrix.

### 2.3.1.3 AztecGetCols Function

Returns the number of columns in Aztec font data matrix.

```
WORD AztecGetCols();
```

#### Return Value

The return value is the number of columns in Aztec font data matrix.

### 2.3.1.4 AztecGetRows Function

Returns the number of rows in Aztec font data matrix.

```
WORD AztecGetRows();
```

#### Return Value

The return value is the number of rows in Aztec font data matrix.

### 2.3.1.5 AztecSetStructuredAppend Function

Specifies which symbol this is in a sequence and the total number of symbols in the sequence.

```
void AztecSetStructuredAppend(WORD SymbolID, WORD SymbolCount);
```

#### Parameters

*SymbolID*

Specifies which symbol this is in a sequence, the parameter must be between 1 and SymbolCount.

*SymbolCount*

Specifies the total number of symbols in the sequence, the maximum value is 26, which means that up to 26 symbols can be linked together using the structured append protocol.

## 2.3.2 .NET Class Library Encoder Methods

### 2.3.2.1 Encode Method

Encodes a string using Aztec format.

[Visual Basic .NET]

```
Public Sub Encode(ByVal Message As String, _
    ByVal Mode As Integer, _
    ByVal CorrectionLevel As Integer, _
    ByVal PreferredFormat As Integer, _
    ByVal HandleTilde As Boolean, _
    ByVal StructuredAppend As Boolean)
```

[C#]

```
public void Encode(string Message,
    int Mode,
    int CorrectionLevel,
    int PreferredFormat,
    bool HandleTilde,
    bool StructuredAppend);
```

#### Parameters

##### *Message*

String to be encoded using Aztec format.

##### *Mode*

Indicates which encoding mode is used, this parameter can be one of the following values.

Value	Comment
0	Auto mode for optimized encoding
1	Binary mode

##### *CorrectionLevel*

Indicates the percentage of errors which can be recovered, the recommended value is 23.

##### *PreferredFormat*

Indicates which format is used, the values of all formats are listed here.

##### *HandleTilde*

Indicates whether to process the tilde character "~" or not, the detailed description is:

- o "~dNNN" is used to represent the ASCII character with the value of NNN.

#### *StructuredAppend*

Indicates whether the structured append is allowed or not, if this parameter is set to TRUE, first use AztecSetStructuredAppend() function to specify which symbol this is in a sequence and the total number of symbols in the sequence.

#### **2.3.2.2 GetCols Method**

Returns the number of columns in Aztec font data matrix.

[Visual Basic .NET]

```
Public Function GetCols() As Integer
```

[C#]

```
public int GetCols();
```

#### **Return Value**

The return value is the number of columns in Aztec font data matrix.

#### **2.3.2.3 GetRows Method**

Returns the number of rows in Aztec font data matrix.

[Visual Basic .NET]

```
Public Function GetRows() As Integer
```

[C#]

```
public int GetRows();
```

#### **Return Value**

The return value is the number of rows in Aztec font data matrix.

#### **2.3.2.4 GetRowStringAt Method**

Concatenates characters for a row in Aztec font data matrix to create a string and return it.

[Visual Basic .NET]

```
Public Function GetRowStringAt(ByVal RowIndex As Integer) As String
```

[C#]

```
public string GetRowStringAt(int RowIndex);
```

#### **Parameters**

##### *RowIndex*

This parameter is a 0-based index and a valid value must be between 0 and total number of rows - 1.

### Return Value

The return value is a row string for Aztec font data matrix.

#### 2.3.2.5 SetStructuredAppend Method

Specifies which symbol this is in a sequence and the total number of symbols in the sequence.

[Visual Basic .NET]

```
Public Sub AztecSetStructuredAppend(ByVal SymbolID As Integer, ByVal SymbolCount As Integer);
```

[C#]

```
public void AztecSetStructuredAppend(int SymbolID, int SymbolCount);
```

### Parameters

*SymbolID*

Specifies which symbol this is in a sequence, the parameter must be between 1 and SymbolCount.

*SymbolCount*

Specifies the total number of symbols in the sequence, the maximum value is 26, which means that up to 26 symbols can be linked together using the structured append protocol.

## 3 Crystal Reports

### 3.1 How To Use It

1. The old versions (prior to V9) of Crystal Reports have the limitation for the string length (< **256 characters**), the MW6 Aztec UFL encoder function can easily produce a string with more than 255 characters, so please upgrade your Crystal Reports to version 9 in order to add powerful Aztec barcode into your reports.
2. Go to the folder where u2lcom.dll is located and copy CRUFLAtc.dll there, and this folder varies depending on your version of Crystal Reports. If you are running a 64 bit version of Windows OS such as Windows Vista 64 bit or Windows 7 64 bit, you may need to look in "C:\Program Files (x86)" rather than "C:\Program Files" folder.

Version	Folder
Crystal Reports 2013	C:\Program Files\SAP BusinessObjects\SAP BusinessObjects Enterprise XI 4.0\win32_x86
Crystal Reports 14 (CR2011)	C:\Program Files\Common Files\Business Objects\3.0\bin
Crystal Reports 12 (CR2008)	C:\Program Files\Common Files\Business Objects\3.0\bin or C:\Program Files\Business Objects\BusinessObjects Enterprise 12.0 \win32_x86
Crystal Reports 11 R2 (XI R2)	C:\Program Files\Business Objects\common\3.5\bin
Crystal Reports 11 (XI)	C:\Program Files\Common Files\Business Objects\3.0\bin
Crystal Reports.Net 10.2	C:\Program Files\Common Files\Business Objects\2.7\Bin
Crystal Reports 10	C:\Program Files\Common Files\Crystal Decisions\2.5\bin

Crystal Reports 9	C:\Program Files\Common Files\Crystal Decisions\2.0\bin
Crystal Reports for Visual Studio 2003	C:\Program Files\Common Files\Crystal Decisions\1.1\bin
Crystal Reports.Net 1.0	C:\Program Files\Common Files\Crystal Decisions\1.0\bin

3. For Windows Vista or above, you need to use an elevated Command Prompt to run *regsvr32.exe* command, click "**Start**" > "**All Programs**" > "**Accessories**", right-click "**Command Prompt**", and then click "**Run**" as administrator.
4. For 32-bit version Windows OS, run "regsvr32 CRUFLAtc.dll" to register it. Copy "AztecFont.dll" to the windows 32-bit system folder (e.g., "C:\winnt\system32" or "C:\windows\system32") and move to the step 6.
5. For 64-bit version Windows OS, run "C:\windows\SysWOW64\regsvr32 CRUFLAtc.dll" to register it. Copy "AztecFont.dll" to the windows 32-bit system folder, which is "C:\windows\SysWOW64".
6. Open up Crystal Reports, go to "**Field Explorer**", right click on "**Formula Fields**", click on "**New**", enter "**Aztec Barcode**", copy the following code into the Formula Editor area. Please check the sub-node "COM and .NET UFLs (u212com.dll)" or "Visual Basic (u21com.dll)" under the node "Additional Functions" if you have difficulty locating Aztec font related functions.

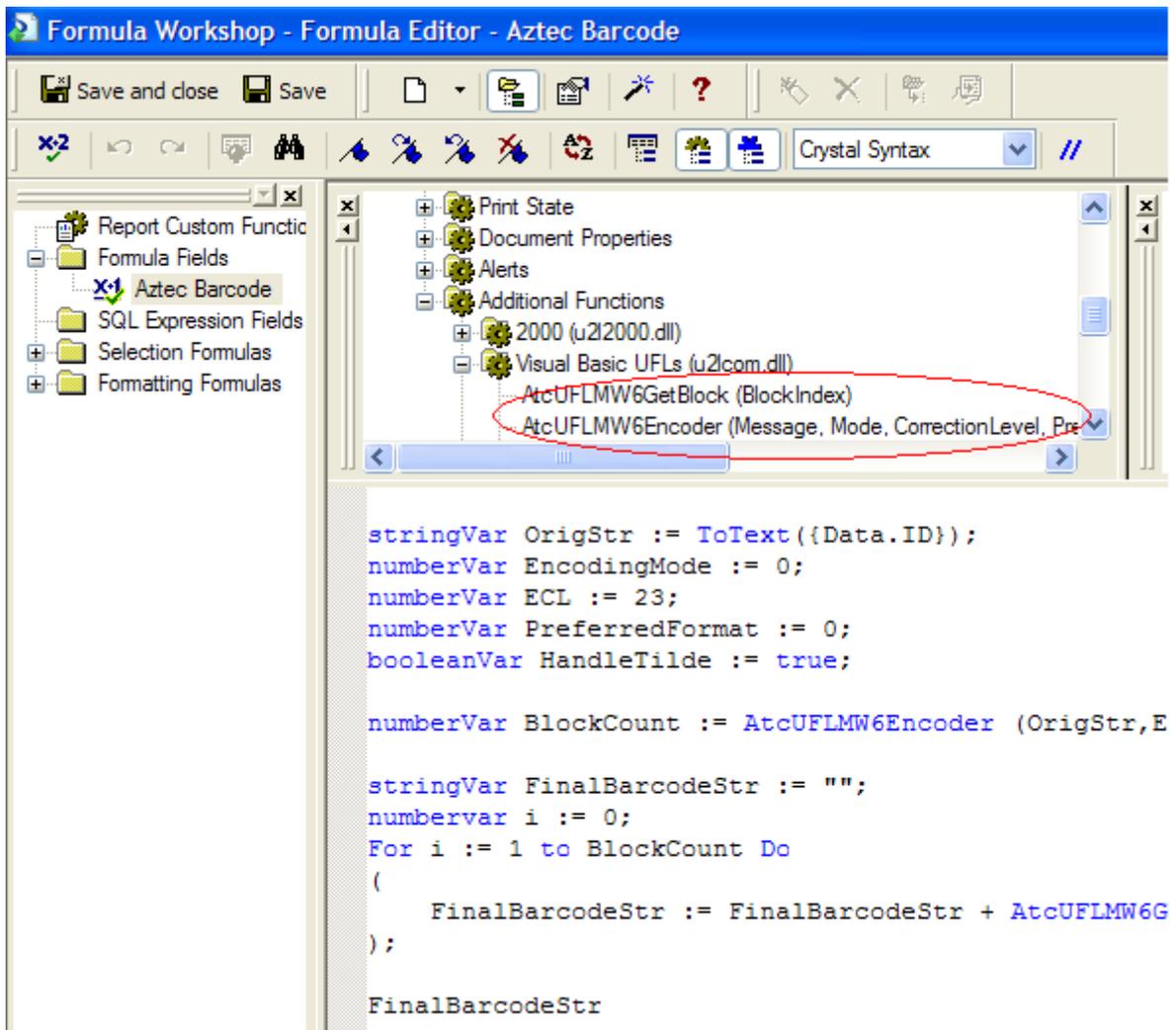
```
stringVar OrigStr := ToText({TableName.FieldName});
numberVar EncodingMode := 0;
numberVar ECL := 23;
numberVar PreferredFormat := 0;
booleanVar HandleTilde := true;

numberVar BlockCount := AtcUFLMW6Encoder
(OrigStr,EncodingMode,ECL,PreferredFormat,HandleTilde,false,0,0);

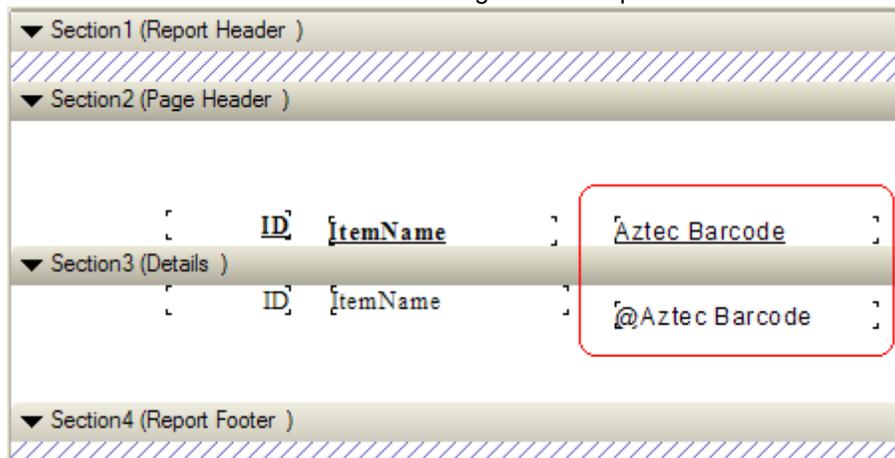
stringVar FinalBarcodeStr := "";
numbervar i := 0;
For i := 1 to BlockCount Do
(
    FinalBarcodeStr := FinalBarcodeStr + AtcUFLMW6GetBlock (i - 1);
);

FinalBarcodeStr
```

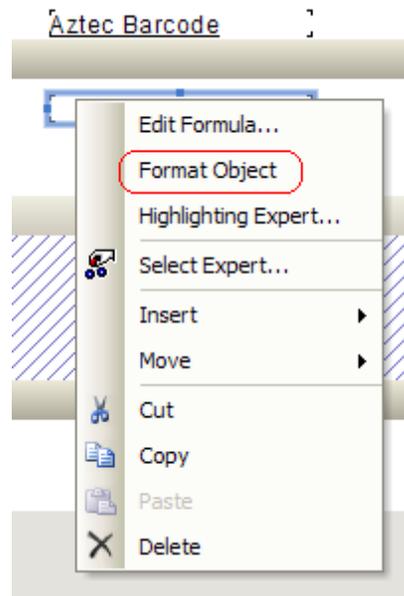
7. Change a few values to meet your application requirements, click "**Save**" and close this window.



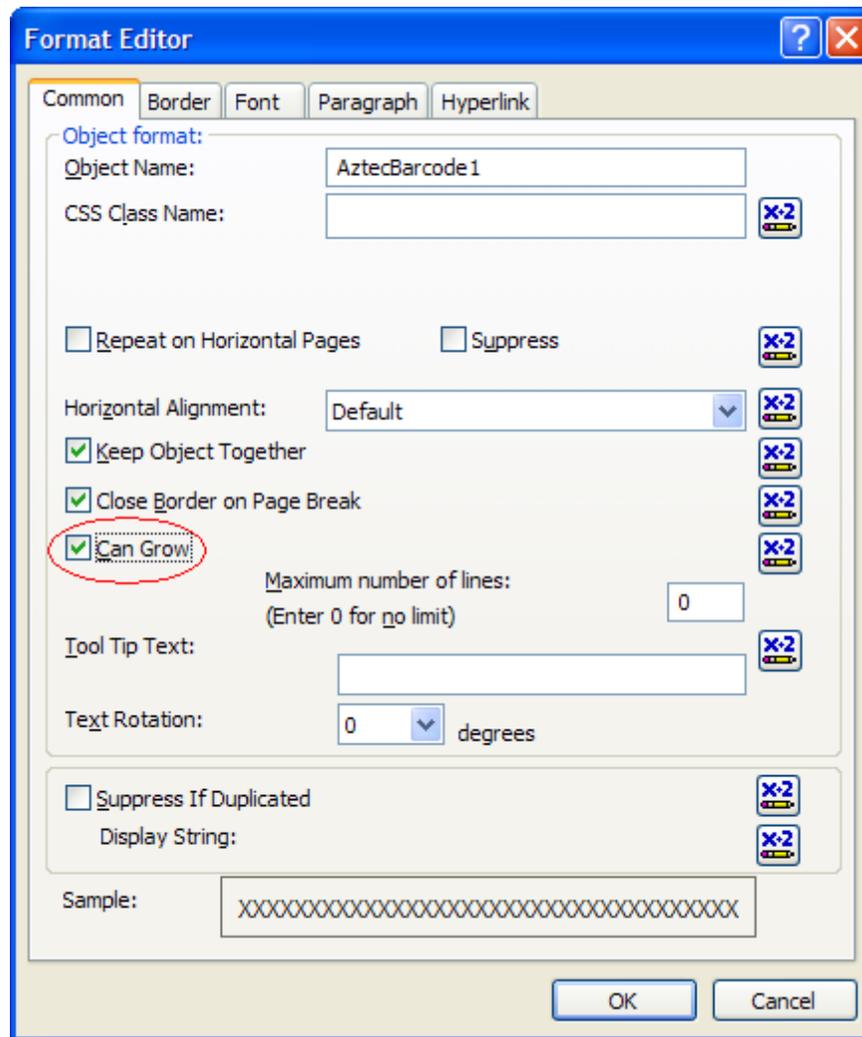
8. Click on the formula field "**Aztec Barcode**" and drag it on the report.



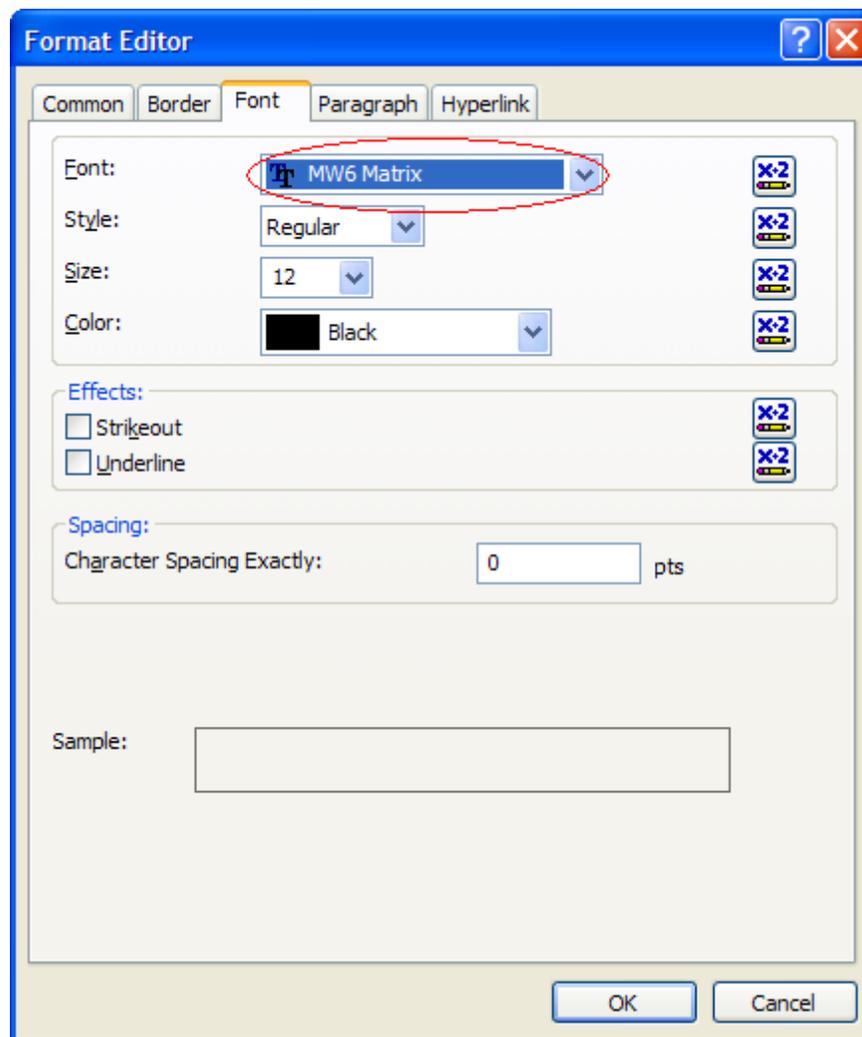
9. Right-click "**@Aztec Barcode**" and choose "**Format Object**".



10. Toggle on "**Can Grow**" check box under "**Common**" tab.



11. Choose "MW6 Matrix" as the font name under "Font" tab.



12. Run the report.

Aztec Barcode



## 3.2 How To Distribute It

For the distribution purpose, you need to distribute MW6 Aztec font .ttf file (MW6Matrix.ttf), Win32 DLL Encoder (AztecFont.dll), Crystal Reports UFL (CRUFLAtc.dll), Crystal Reports Runtime (u2lcom.dll) and VB Runtime DLL (msvbvm60. dll), VB Runtime DLL already exists on most PCs and it can be found in the system folder.

## 3.3 UFL Functions

### 3.3.1 AtcUFLMW6Encoder Function

Encodes a string using Aztec format.

```
Public Function AtcUFLMW6Encoder(ByVal Message As String, _
                                ByVal Mode As Integer, _
                                ByVal CorrectionLevel As Integer, _
                                ByVal PreferredFormat As Integer, _
                                ByVal HandleTilde As Boolean, _
                                ByVal StructuredAppend As Boolean, _
                                ByVal SymbolID As Integer, _
                                ByVal SymbolCount As Integer) As Integer
```

#### Parameters

##### *Message*

String to be encoded using Aztec format.

##### *Mode*

Indicates which encoding mode is used, this parameter can be one of the following values.

Value	Comment
0	Auto mode for optimized encoding
1	Binary mode

##### *CorrectionLevel*

Indicates the percentage of errors which can be recovered, the recommended value is 23.

##### *PreferredFormat*

Indicates which format is used, the values of all formats are listed here.

##### *HandleTilde*

Indicates whether to process the tilde character "~" or not, the detailed description is:

- o "~dNNN" is used to represent the ASCII character with the value of NNN.

### *StructuredAppend*

Indicates whether the structured append is allowed or not, if this parameter is set to TRUE, use the parameters *SymbolID* and *SymbolCount* to specify which symbol this is in a sequence and the total number of symbols in the sequence.

### *SymbolID*

Specifies which symbol this is in a sequence, the parameter must be between 1 and SymbolCount.

### *SymbolCount*

Specifies the total number of symbols in the sequence, the maximum value is 26, which means that up to 26 symbols can be linked together using the structured append protocol.

## **Return Value**

Number of Aztec format string blocks. Each block has 254 characters, the only exception is that last block might contain <254 characters. Since Crystal Reports UFL function only allows the returned string with maximum 254 characters, we have to build entire Aztec format string by concatenating all blocks together.

## **3.3.2 AtcUFLMW6GetBlock Function**

Retrieves a block data of Aztec format string.

```
Public Function AtcUFLMW6GetBlock(ByVal BlockIndex As Integer) As String
```

### **Parameters**

#### *BlockIndex*

This parameter is a 0-based index and a valid value must be between 0 and total number of blocks - 1.

### **Return Value**

A block data of Aztec format string.

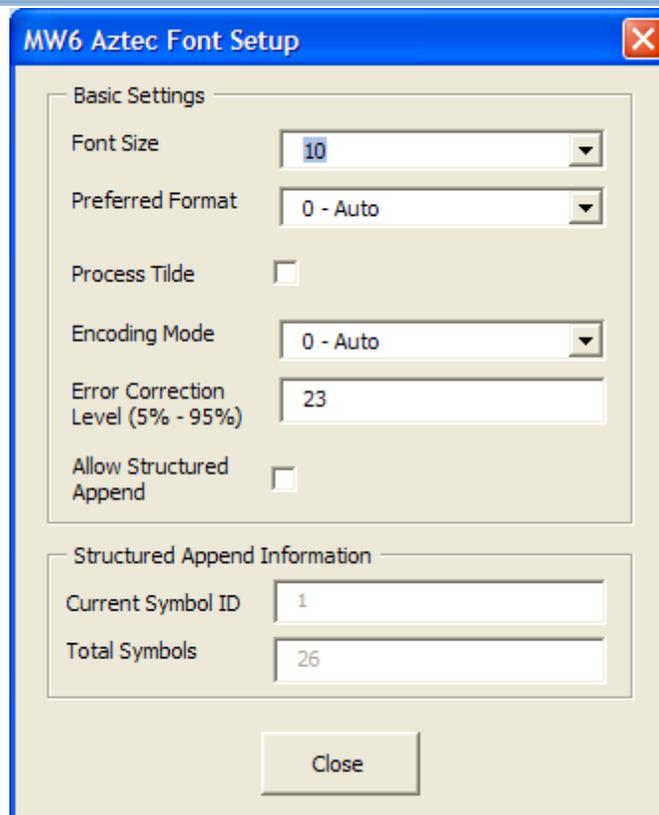
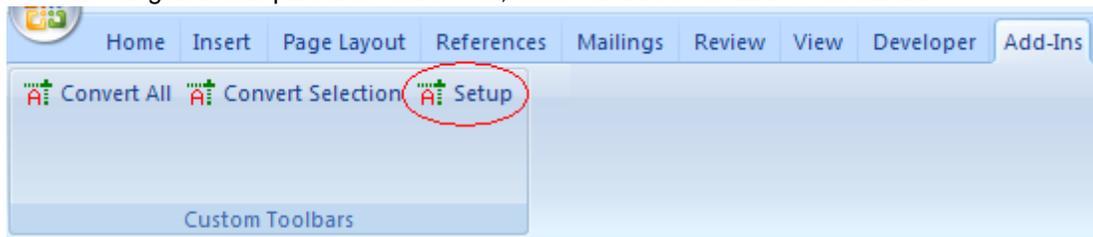
# **4 Office 2007 & 2010**

## **4.1 Word**

### **4.1.1 Install Template File**

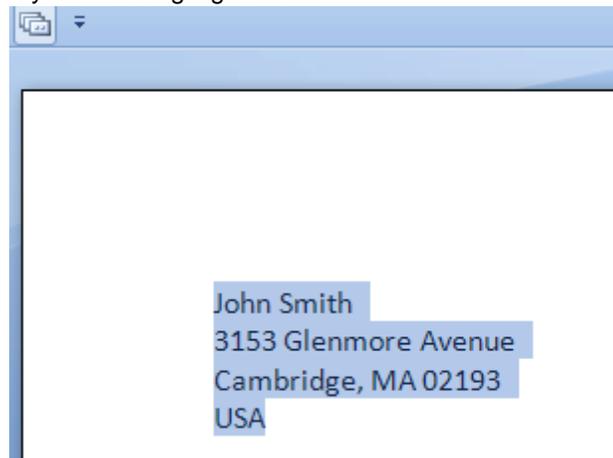
1. Locate Microsoft Word Startup folder, which usually is "C:\Documents and Settings\\Application Data\Microsoft\Word\STARTUP" for Windows XP or "C:\Users\\AppData\Roaming\Microsoft\Word\STARTUP" for Windows Vista and above.

- Copy MW6\_Aztec\_Font.dotm for 32-bit Office or MW6\_Aztec\_Font\_x64.dotm for 64-bit Office to this folder.
- For 32-bit Office, copy "AztecFont.dll" to the windows 32-bit system folder (e.g., "C:\winnt\system32" or "C:\windows\system32") of 32-bit OS or the windows SysWow64 folder of 64-bit OS (e.g., "C:\windows\SysWow64").
- For 64-bit Office, copy "AztecFont\_x64.dll" to the windows 32-bit system folder (e.g., "C:\windows\system32").
- Click on "**Add-Ins**", then click on "**Setup**". Change the configurations for Aztec format, if you want to encode a string with non-printable characters, click on "**Process Tilde**" checkbox.

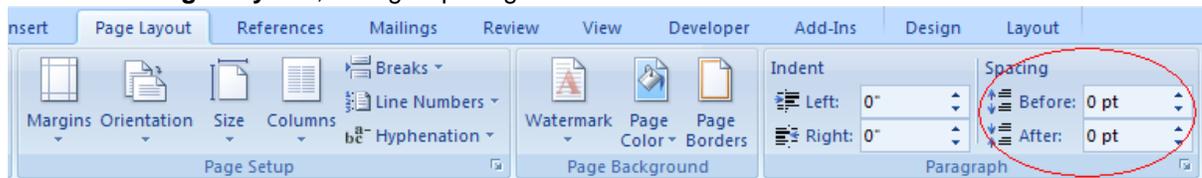


## 4.1.2 Create Single Barcode

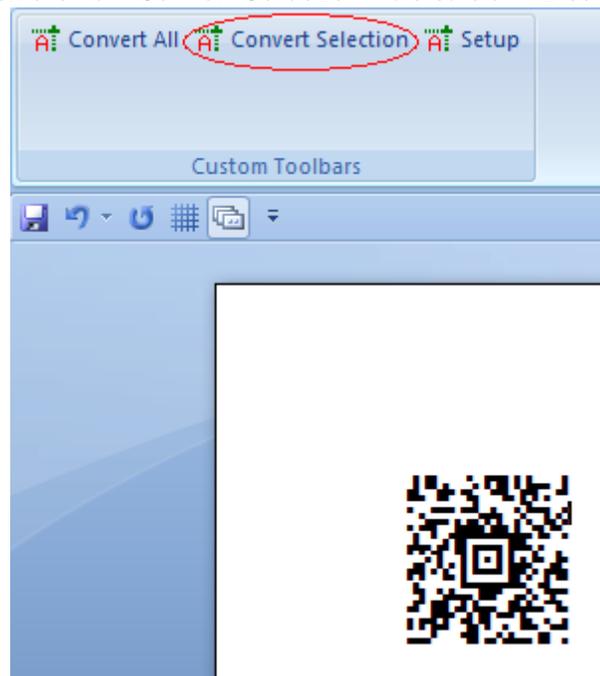
1. Enter a few strings line by line and highlight them.



2. Click on "**Page Layout**", change Spacing "**Before**" and "**After**" to 0.

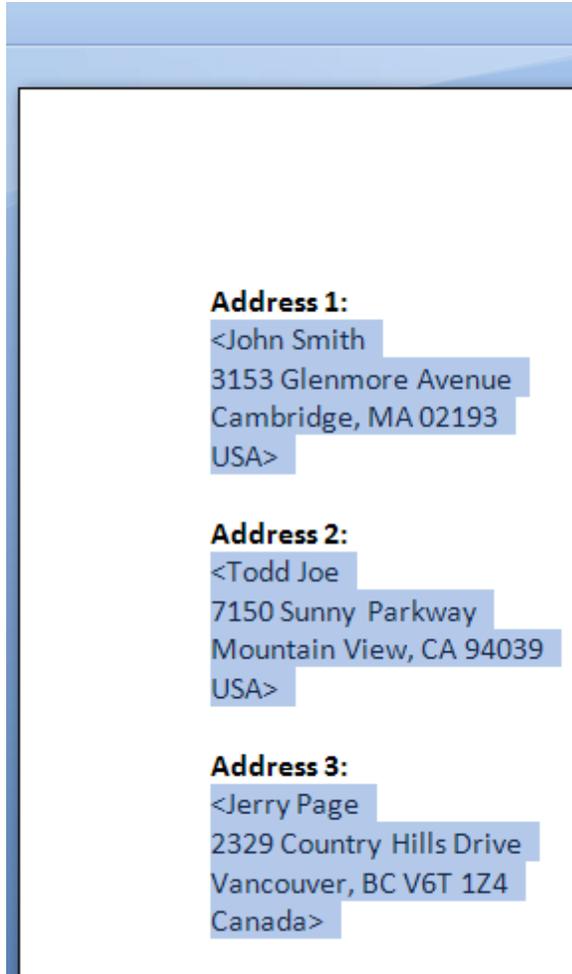


3. Click on "**Add-Ins**", then click on "**Convert Selection**" to create an Aztec barcode.

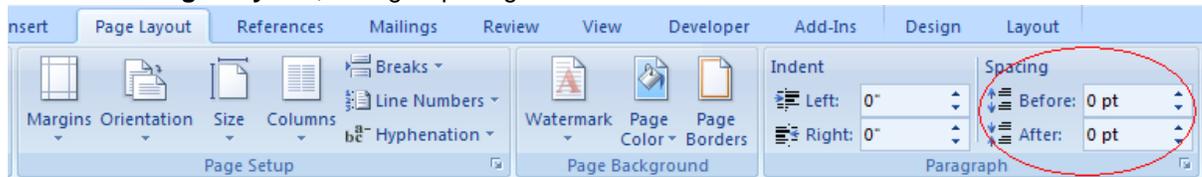


### 4.1.3 Create Multiple Barcodes

1. Enter a few string sections, surround those sections which will be converted to barcodes with the "<" and ">" characters, highlight those sections.



2. Click on "**Page Layout**", change Spacing "**Before**" and "**After**" to 0.

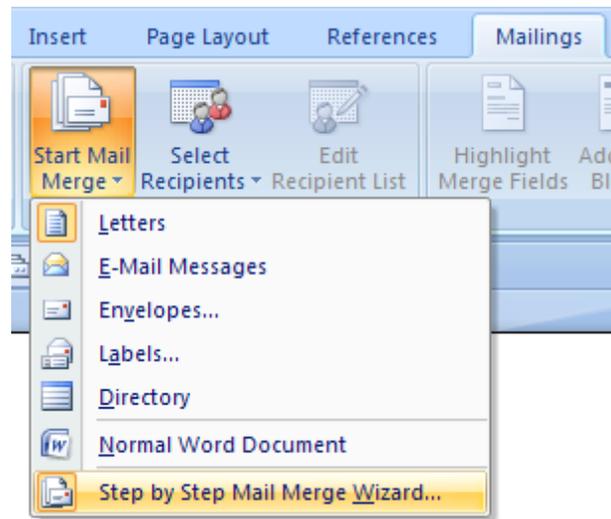


3. Click on "**Add-Ins**", then click on "**Convert All**" to create barcodes for the string sections surrounded with the "<" and ">" characters.



#### 4.1.4 Mail Merge

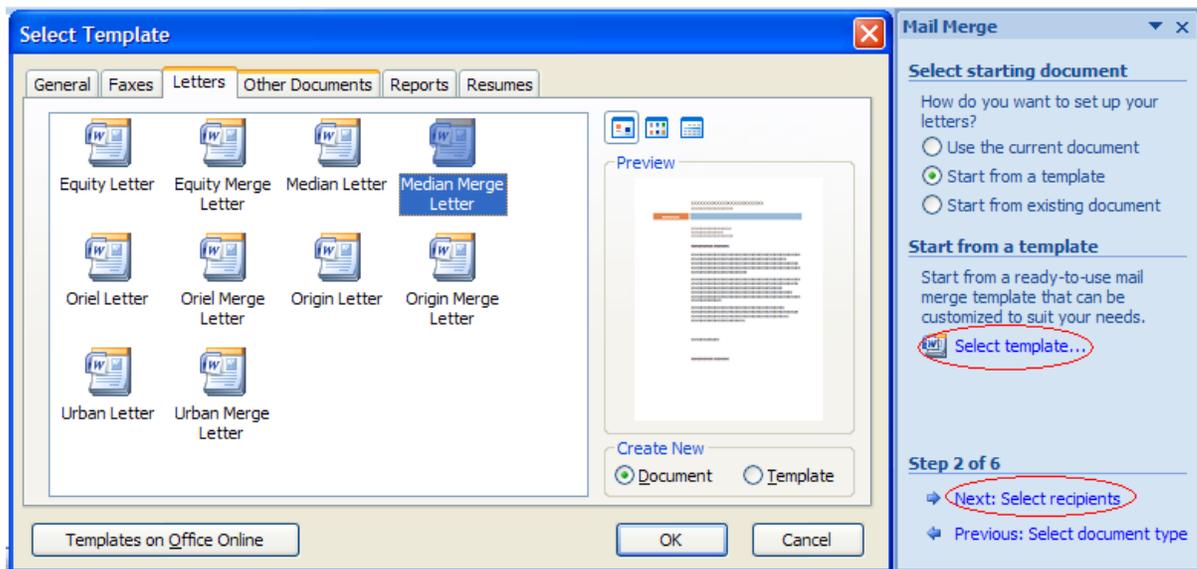
1. Click on "**Mailings**", then click on "**Start Mail Merge**". A drop-down list appears as shown below, select the last option "**Step by Step Mail Merge Wizard**".



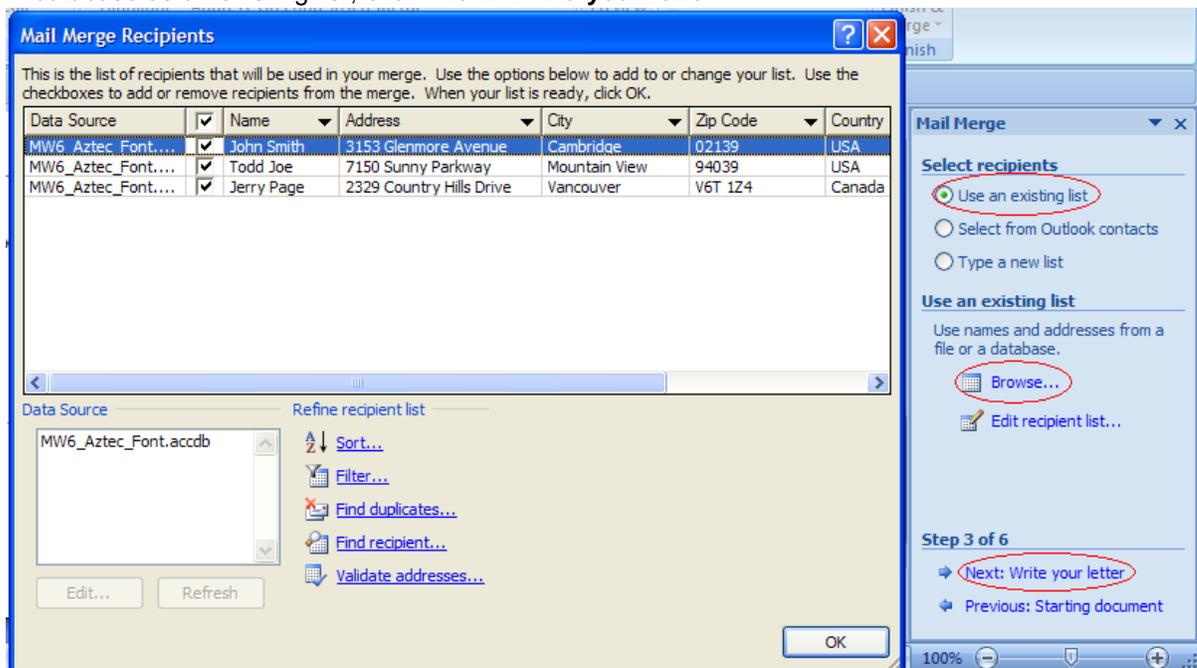
2. Select a document type and click on "**Next: Starting document**".



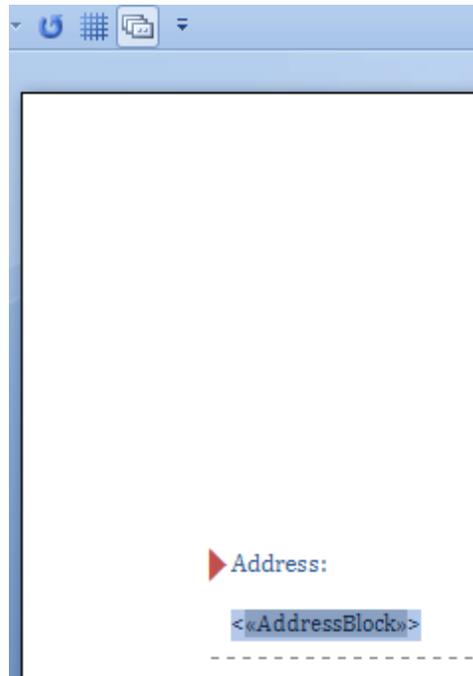
3. Click on "**Start from a template**", then click on the link "**Select template**", choose a template, click on "**Next: Select recipients**".



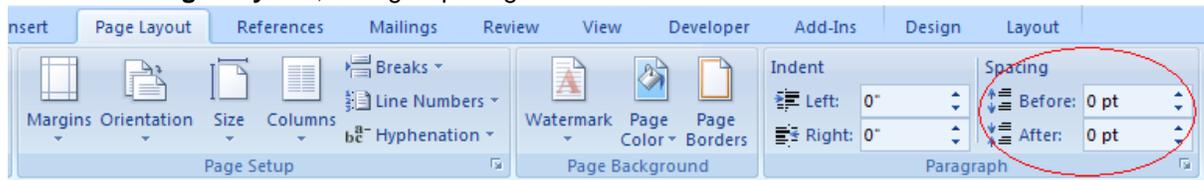
4. Select "Use an existing list" and click on "Browser" link, choose "MW6\_Aztec\_Font.accdb" database as an existing list, click "Next: Write your letter".



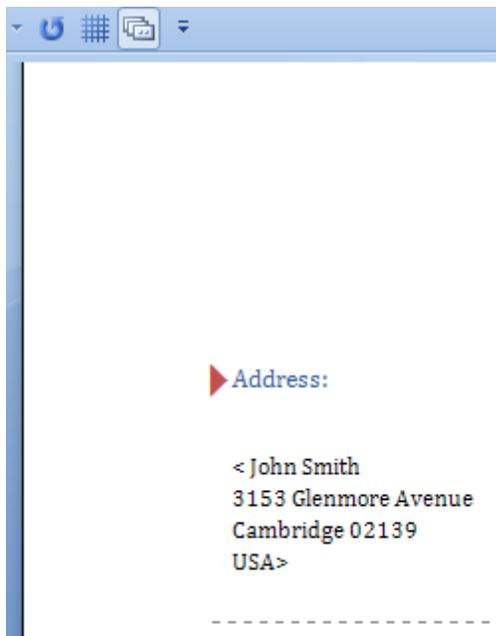
5. Surround the section which will be converted to Aztec barcode with "<" and ">" characters and highlight it.



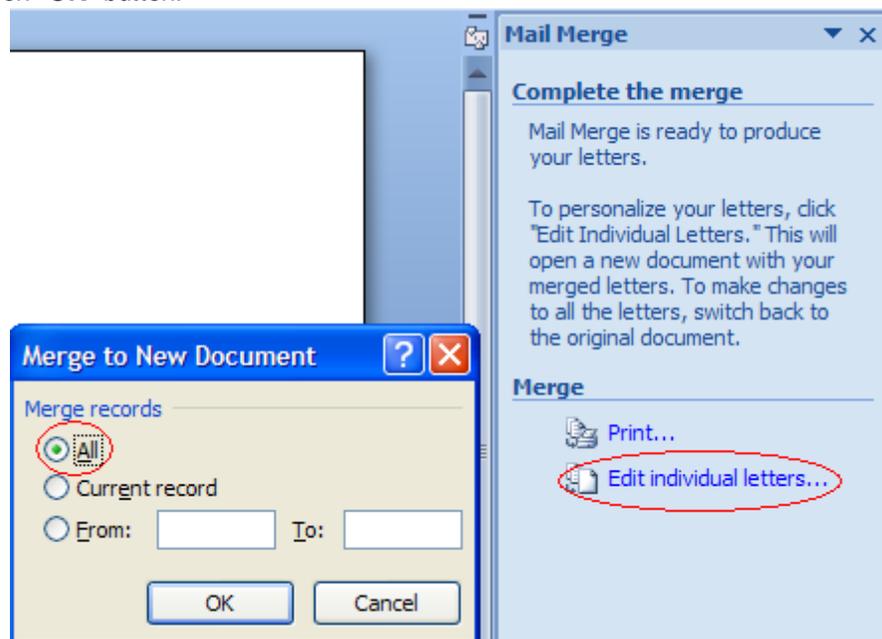
6. Click on "**Page Layout**", change Spacing "**Before**" and "**After**" to 0.



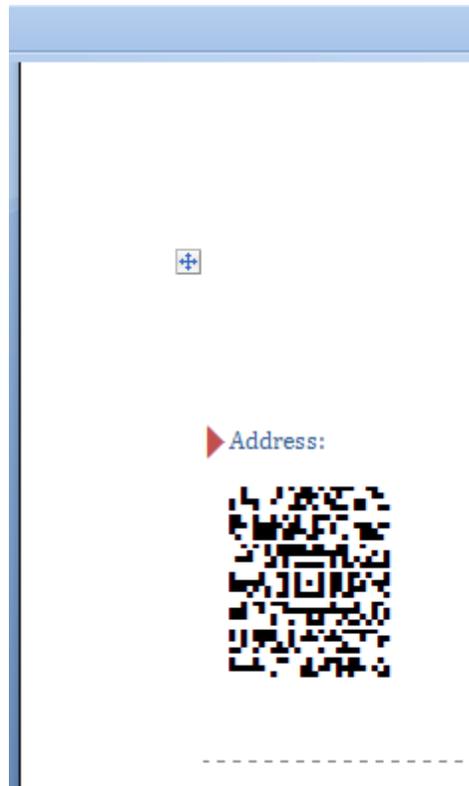
7. Click on "**Next: Preview your letters**", then click on "**Next: Complete the merge**".



8. Click on "**Edit individual letters**", this opens "**Merge to New Document**" dialog, click on "**All**" and then click on "**OK**" button.

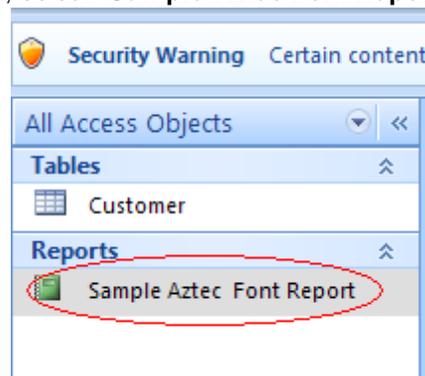


9. Click on "**Add-Ins**", then click on "**Convert All**" to create Aztec barcodes.

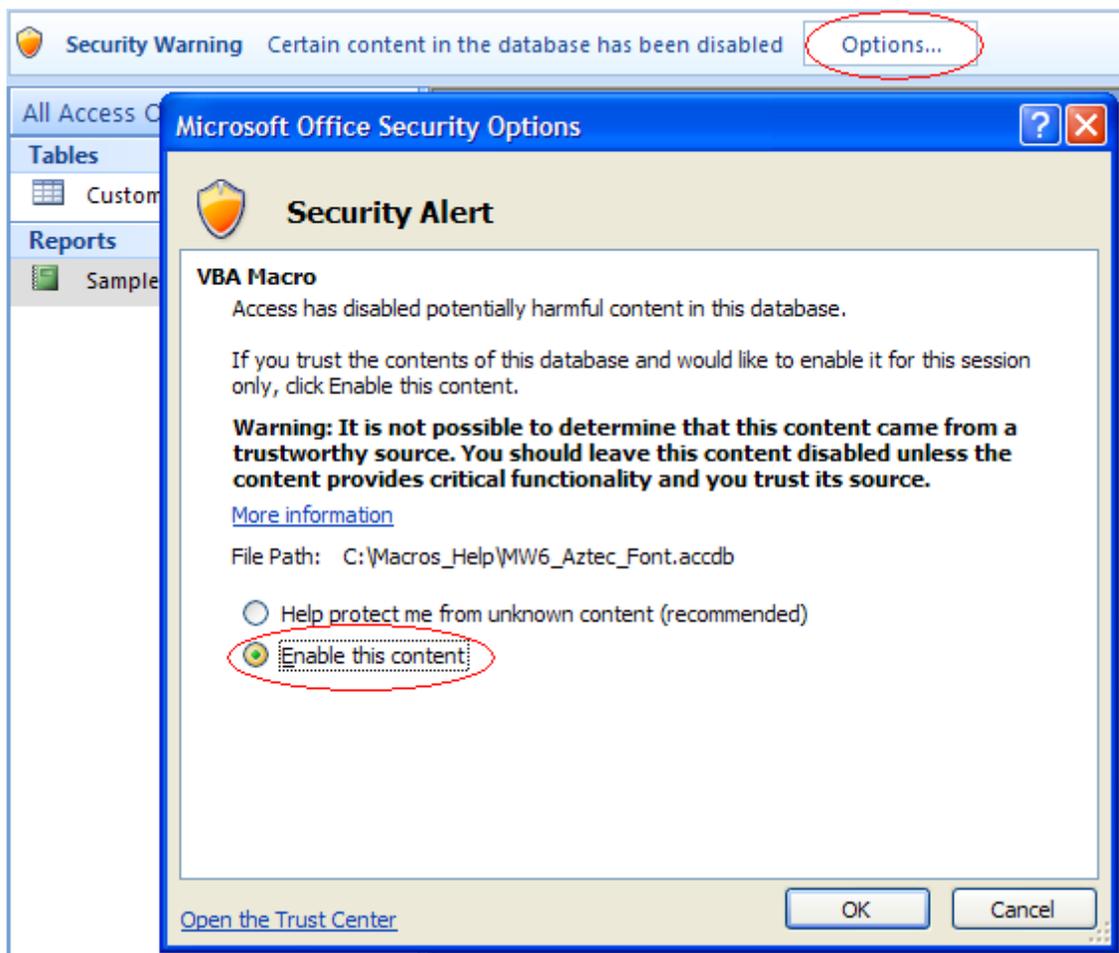


## 4.2 Access

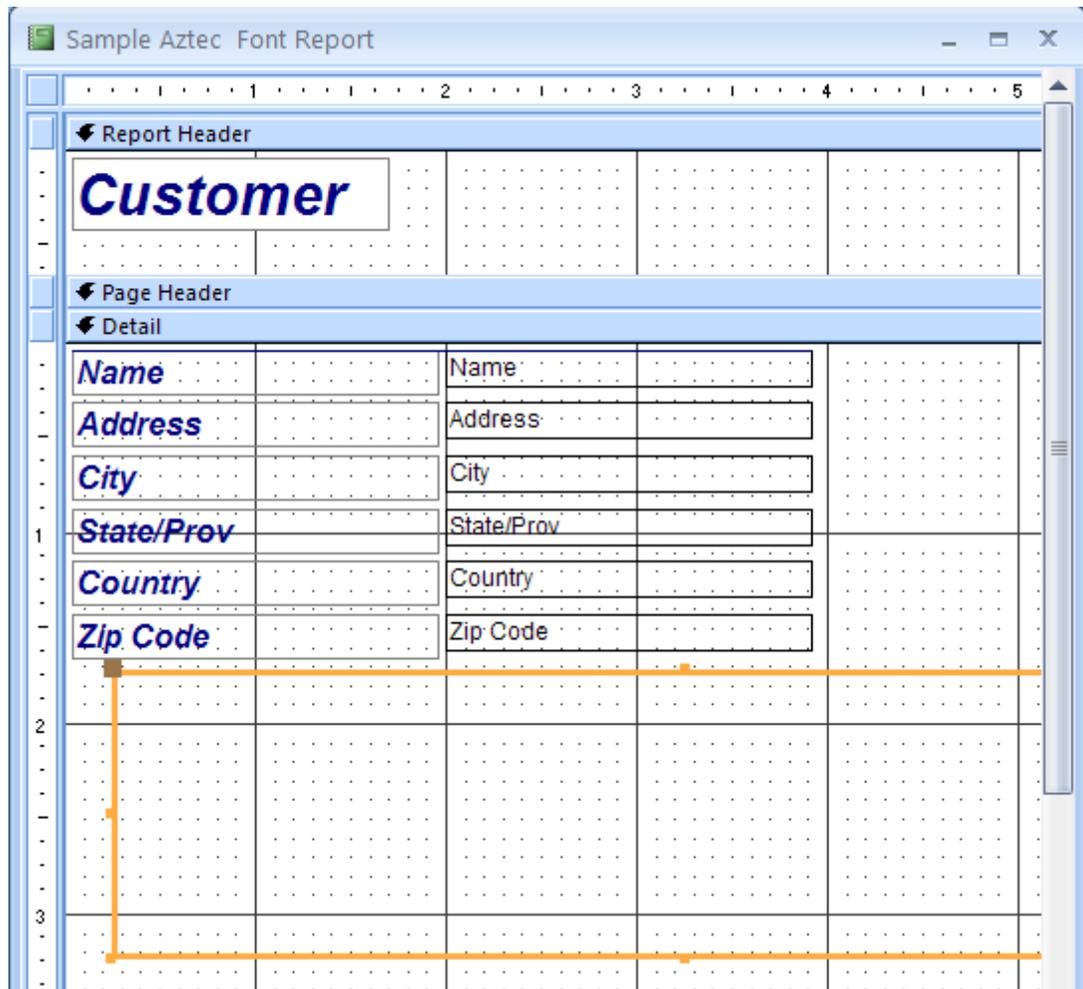
1. Copy "AztecFont.dll" to the windows 32-bit system folder (e.g. "C:\winnt\system32" or "C:\windows\system32").
2. Open MW6\_Aztec\_Font.accdb, select "**Sample Aztec Font Report**".

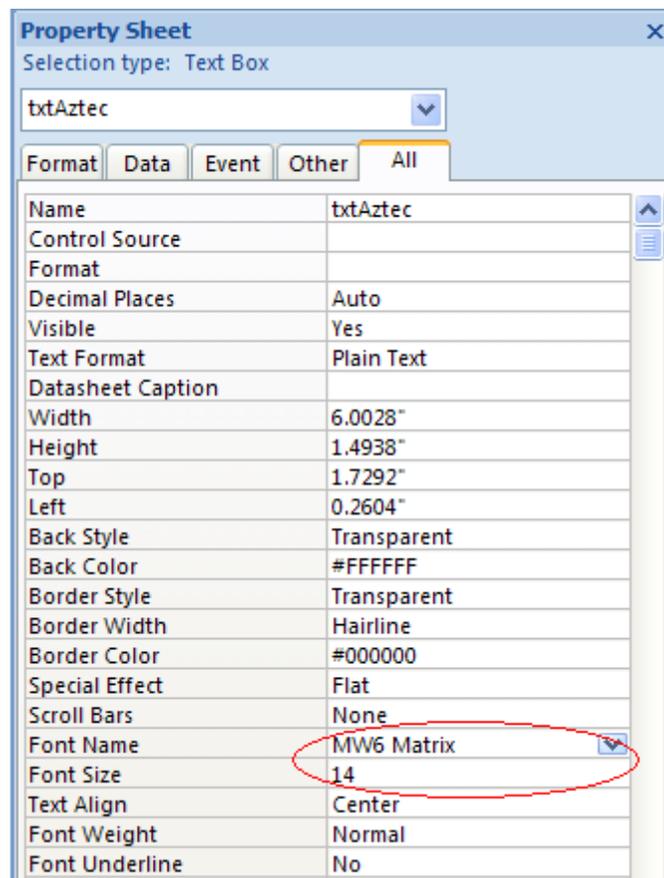


3. If you see "**Security Warning, Certain content in the database has been disabled**", click on "**Options**" to open "**Microsoft Office Security Options**" dialog, toggle on "**Enable this content**" check box.

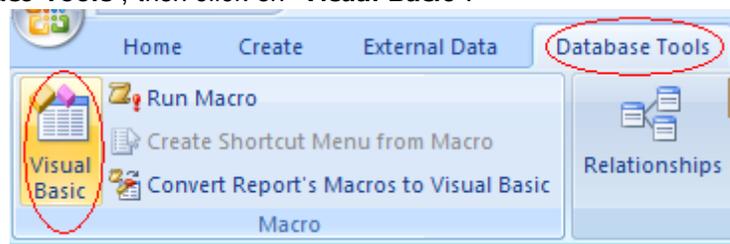


4. Click on "**Design View**", insert a Text Box into the report, set its font name to "MW6 Matrix", choose an appropriate font size.

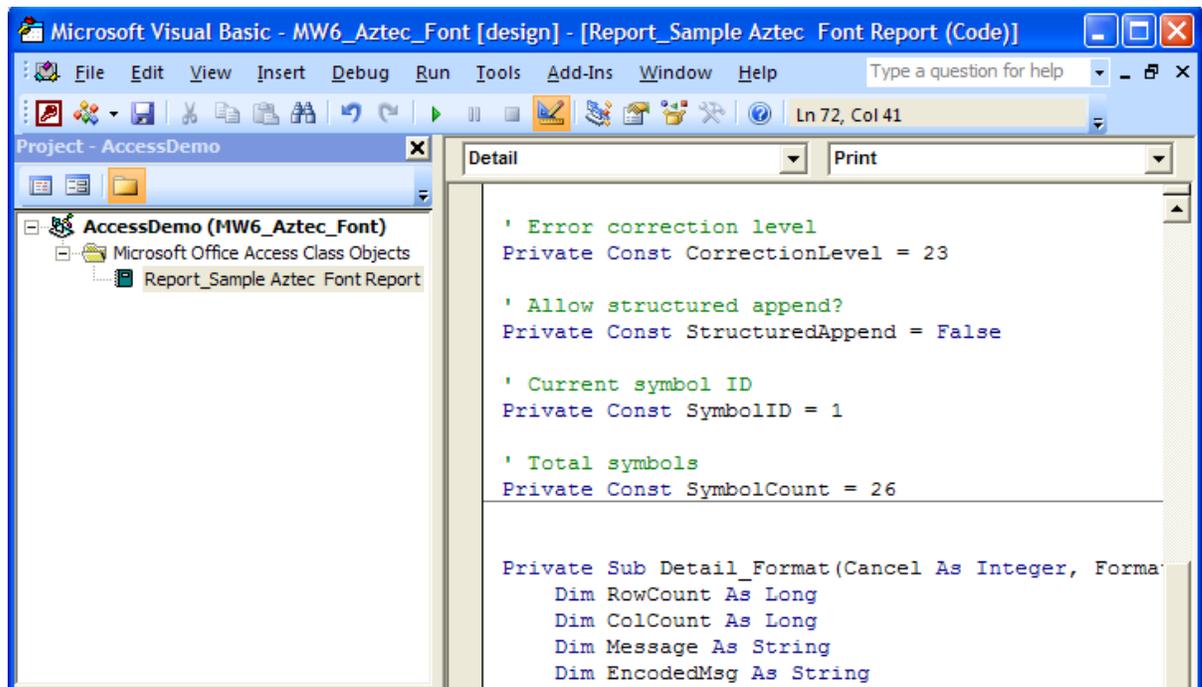




5. Click on "**Database Tools**", then click on "**Visual Basic**".



6. Convert a regular string to an Aztec format barcode string in "*Private Sub Detail\_Format(Cancel As Integer, FormatCount As Integer)*".



7. Click on "**Preview**" to view Aztec barcodes.

**Customer**

<b>Name</b>	John Smith
<b>Address</b>	3153 Glenmore Avenue
<b>City</b>	Cambridge
<b>State/Prov</b>	MA
<b>Country</b>	USA
<b>Zip Code</b>	02139



## 5 Office 2000 & 2003

### 5.1 Word

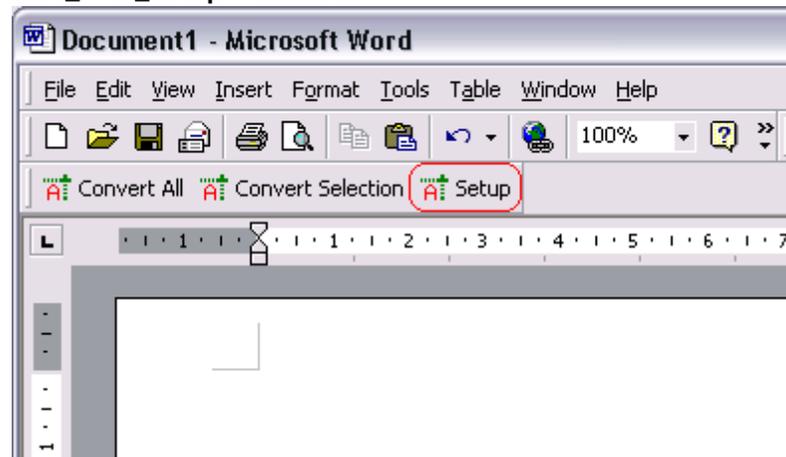
#### 5.1.1 Install Template File

1. Locate the Word STARTUP folder, the STARTUP folder can be found in the following locations:

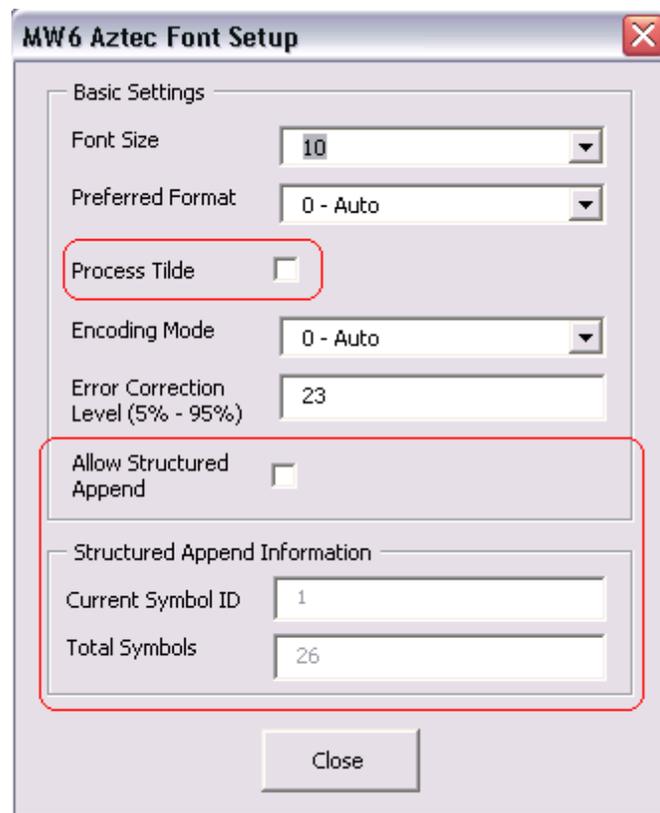
OS	Location
Windows Vista and above	"C:\Users\ <user name="">\AppData\Roaming\Microsoft\Word\STARTUP"</user>
Windows 2000/XP	"C:\Documents and Settings\ <user name="">\Application Data\Microsoft\Word\STARTUP"</user>
Windows NT4	"C:\Winnt\Profiles\ <user name="">\Application Data\Microsoft\Word\STARTUP"</user>
Windows 95, 98, ME	Office XP:

	"C:\Program Files\Microsoft Office\Office10\STARTUP" Office 2000/97: "C:\Program Files\Microsoft Office\Office\STARTUP"
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2. Copy MW6\_Aztec\_Font.dot to this folder.
3. Copy "AztecFont.dll" to the windows 32-bit system folder (e.g. "C:\winnt\system32" or "C:\windows\system32").
4. Open up Word, click on "**Setup**". If you keep getting the error message "**The macro cannot be found or has been disabled because of .....**", download Office 2000 or 2003 Service Pack 3 from Microsoft website and install it to fix this issue. Or simply click "**Tools**" > "**Macro**" > "**Macros**", select "**MW6\_Aztec\_Font\_Setup**" and run it.

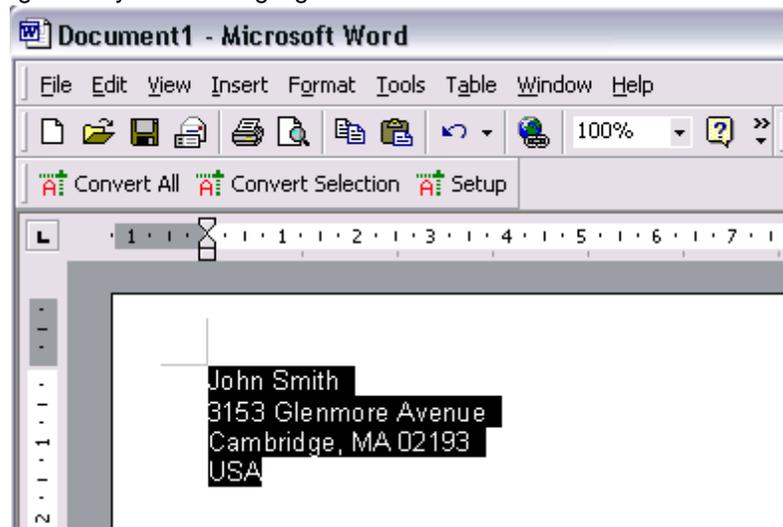


5. Change the configurations for Aztec format, if you want to encode a string with non-printable characters, click on "**Process Tilde**" checkbox.

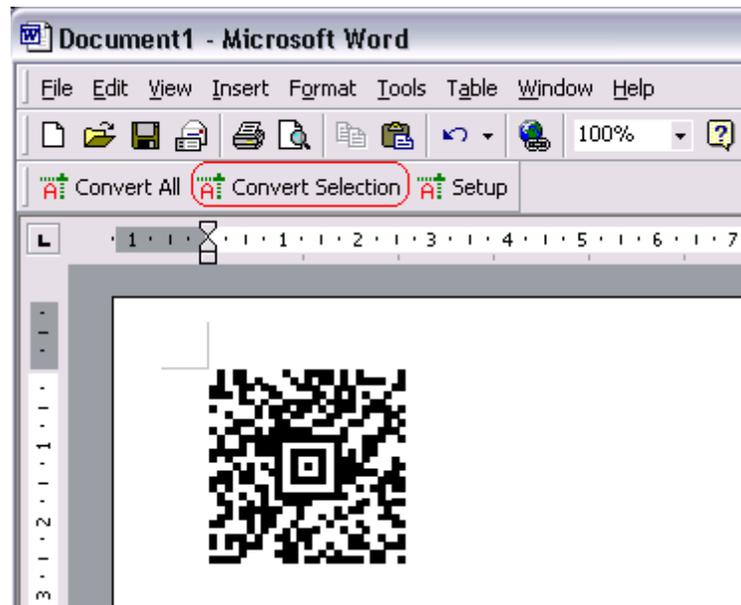


## 5.1.2 Create Single Barcode

1. Enter a few strings line by line and highlight them.

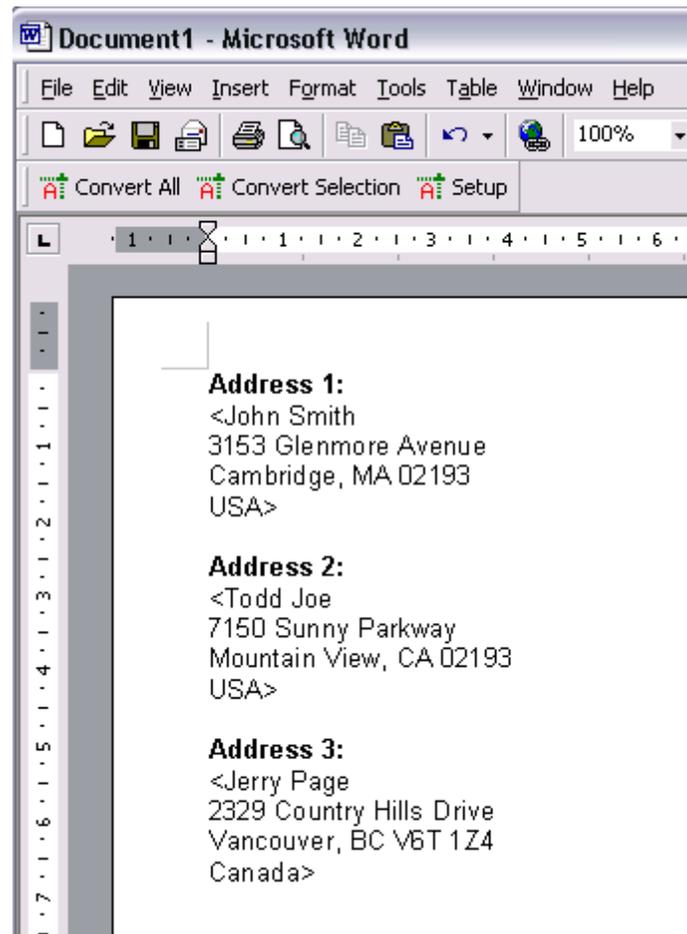


2. Click on "**Convert Selection**" to create an Aztec barcode.

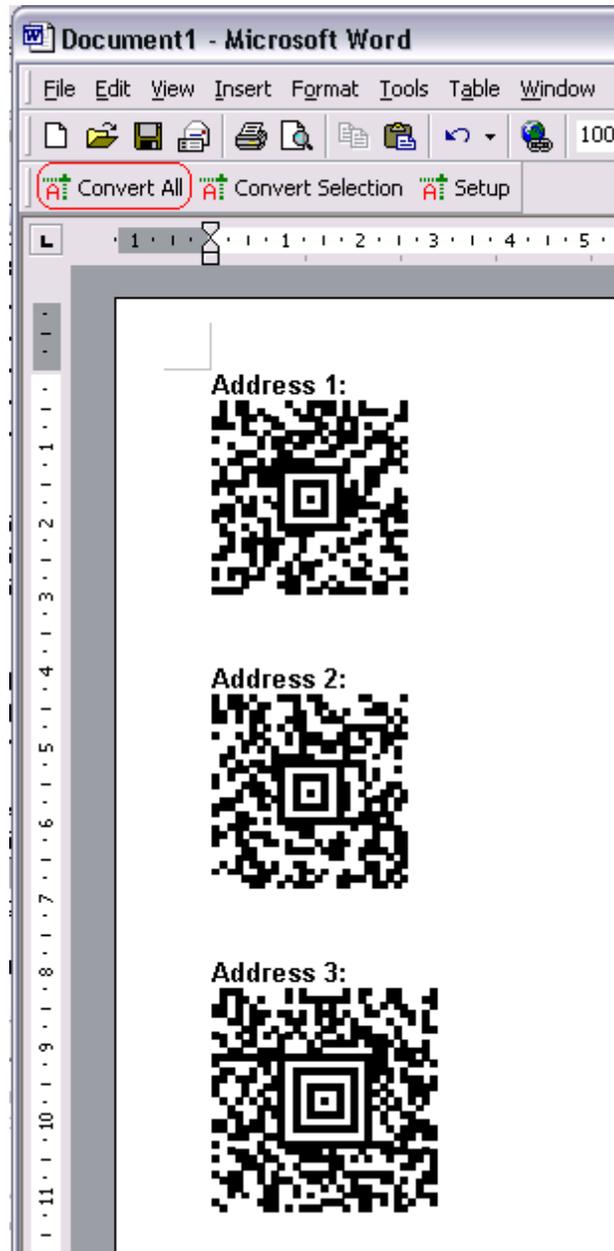


### 5.1.3 Create Multiple Barcodes

1. Enter a few string sections, surround those sections which will be converted to barcodes with the "<" and ">" characters.

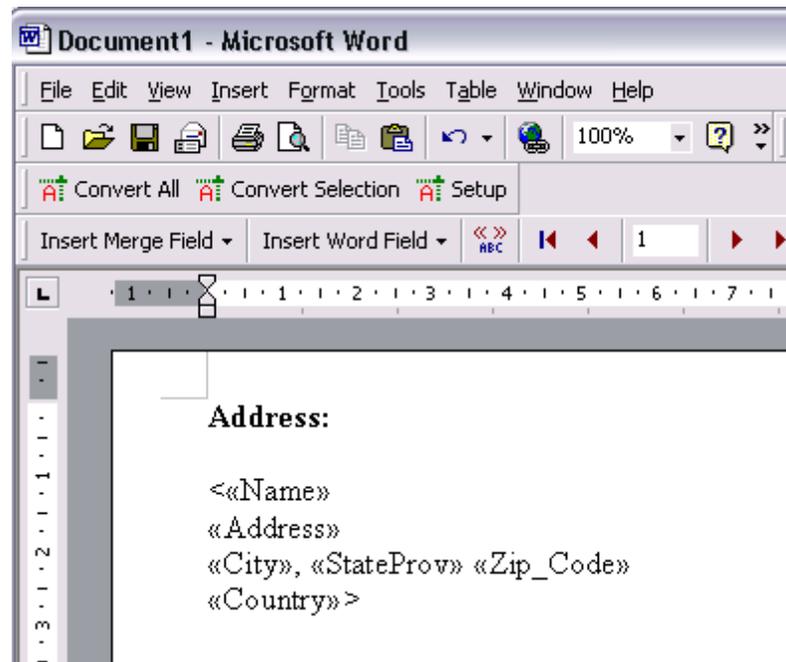


2. Click on "**Convert All**" to create barcodes for the string sections surrounded with "<" and ">" characters.



#### 5.1.4 Mail Merge

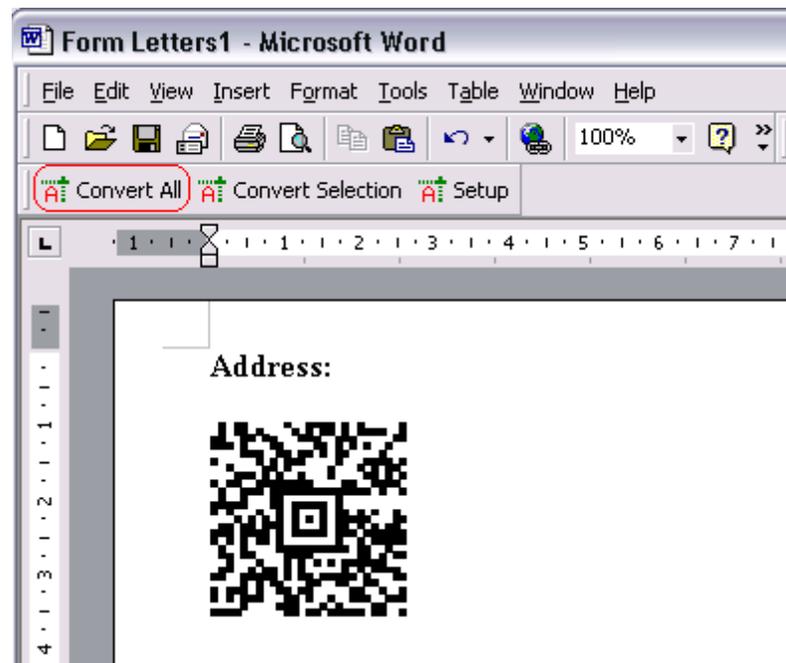
1. In Mail Merge, choose MW6\_Aztec\_Font.mdb as Data Source, surround the paragraph which will be converted to Aztec barcode with "<" and ">" characters.



2. Click on "Merge ..."



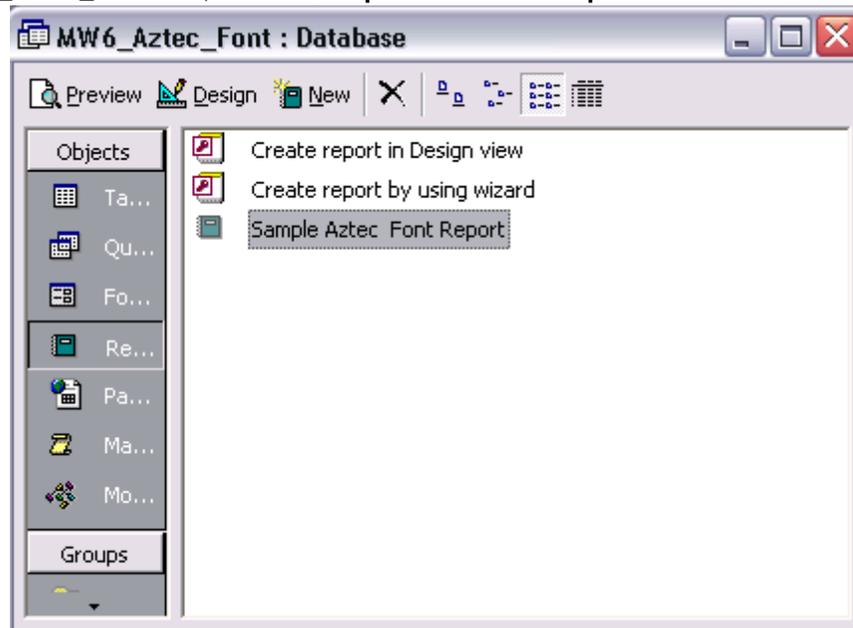
3. Click on "Convert All" to create Aztec barcodes for the paragraphs surrounded with "<" and ">" characters.



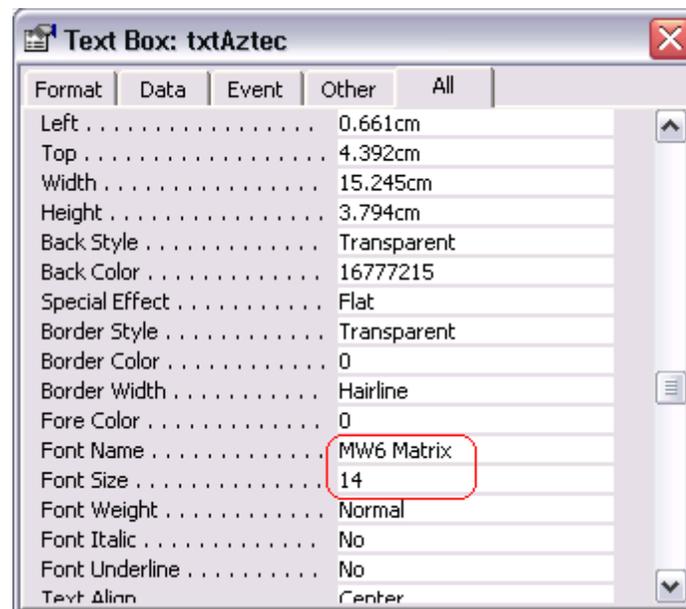
## 5.2 Access

1. Copy "AztecFont.dll" to the windows 32-bit system folder (e.g. "C:\winnt\system32" or "C:\windows\system32").

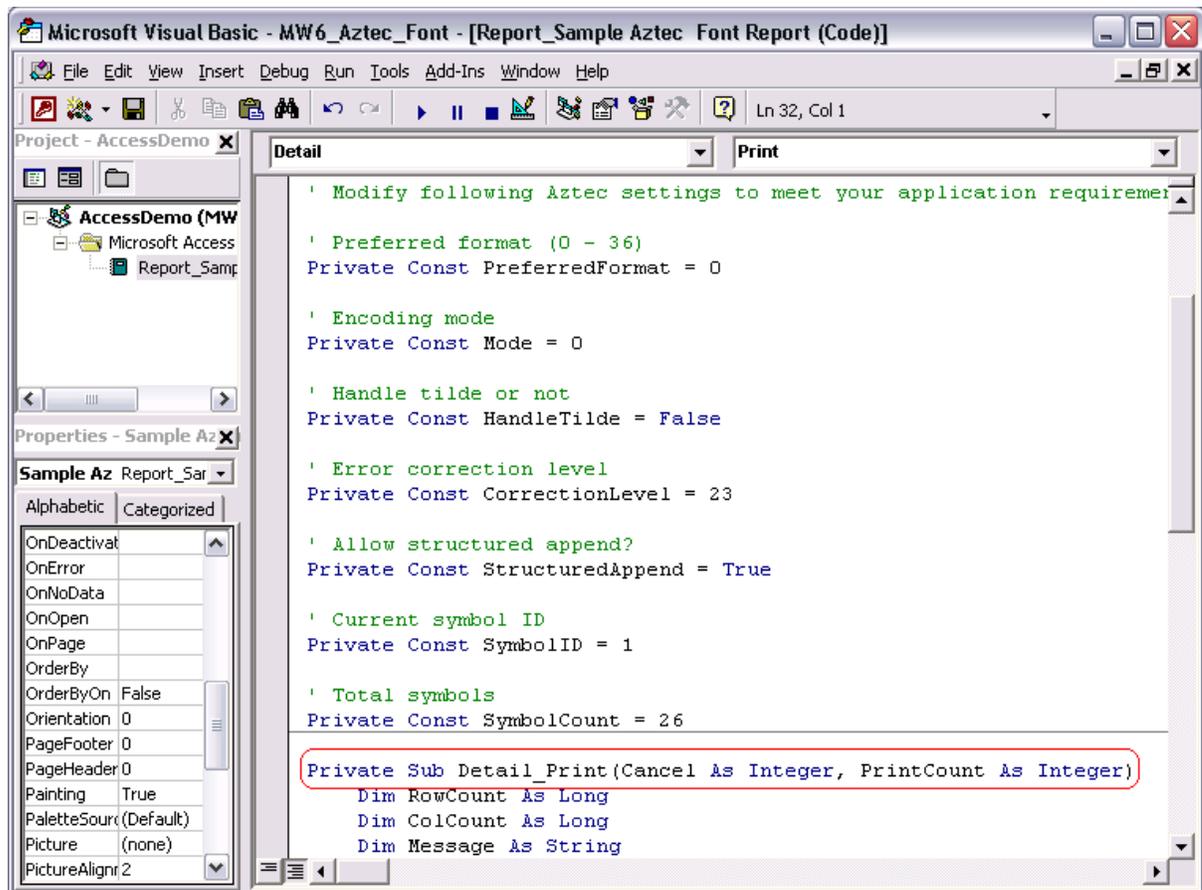
2. Open MW6\_Aztec\_Font.mdb, select "Sample Aztec Font Report".



3. Click on "Design", insert a Text Box into the report, set its font name to "MW6 Matrix", choose an appropriate font size.



4. Convert a regular string to a barcode string in "Private Sub Detail\_Print(Cancel As Integer, PrintCount As Integer)".



5. Click on "Preview" to view Aztec barcodes.

Customer

*Customer*

<i>Name</i>	John Smith
<i>Address</i>	3153 Glenmore Avenue
<i>City</i>	Cambridge
<i>State/Prov</i>	MA
<i>Country</i>	USA
<i>Zip Code</i>	02139



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## 6 Aztec Formats

The following table lists all formats of Aztec barcodes:

Value	Description
0	Auto format
1	15 X 15 compact format
2	19 X 19
3	19 X 19 compact format
4	23 X 23
5	23 X 23 compact format
6	27 X 27
7	27 X 27 compact format
8	31 X 31
9	37 X 37
10	41 X 41
11	45 X 45
12	49 X 49

13	53 X 53
14	57 X 57
15	61 X 61
16	67 X 67
17	71 X 71
18	75 X 75
19	79 X 79
20	83 X 83
21	87 X 87
22	91 X 91
23	95 X 95
24	101 X 101
25	105 X 105
26	109 X 109
27	113 X 113
28	117 X 117
29	121 X 121
30	125 X 125
31	131 X 131
32	135 X 135
33	139 X 139
34	143 X 143
35	147 X 147
36	151 X 151

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